

VUMeter in Music Now Playing

Purpose

Integrate a VUMeter display on Music Now Playing

Draw graphic with the different states of the VU. Name them VU1.png - VU15.png and store them in the Media\Animation\VU folder of your skin

NOTE: This is only working with BASS Player selected as your Music Player

Description of change

insert on the beginning of the file. (e.g. after the <allowoverlay>)

MyMusicPlayingNow.xml:

```
<vumeter>yes</vumeter>
```

This enables vumeter support. If your Playing Now screen, does NOT contain a VUMeter, set the parameter to "no", then we won't do unnecessary retrieval of the peak level.

Then insert your controls for the VUMeter. you need a control for the Left Level and Right Level:

```
<control>
  <type>image</type>
  <id>999</id>
  <posX>90</posX>
  <posY>21</posY>
  <width>107</width>
  <height>107</height>
  <texture>#VUMeterL</texture>
  <visible>Player.HasAudio + Player.playing</visible>
</control>
<control>
  <type>image</type>
  <id>998</id>
  <posX>237</posX>
  <posY>21</posY>
  <width>107</width>
  <height>107</height>
  <texture>#VUMeterR</texture>
  <visible>Player.HasAudio + Player.playing</visible>
</control>
```

#VUMeterL and #VUMeterR will be replaced with the name of the gfx corresponding to the Level retrieved.